

Sparky™

The Flashy, Colorful Shapes Game™

RULES

Contents

75 Colored Shape Chips, 9 2-Sided Cards,
Electronic Sparky

Object

Follow Sparky's directions and get three in a row or fill up your card first!

Set Up

- Set Sparky in the middle of the play area.
- Place all of the shapes in a pile so everyone can reach them.
- Each player chooses a Card. Decide which game you are playing:
 - Sparky side: 3-in-a-row BINGO with a Sparky space in the middle OR four-corner BINGO!
 - Picture side: Fill in your picture!

Play

- Press the button on Sparky's back, and watch and listen! Sparky will say a shape and his tail will light up a color. You may take turns pressing the button!
- Now, everyone look at their Card to see if they have that combination! For example, if Sparky said "find a circle!" and his tail lit up blue, everyone would look to see if they had a blue circle.
- If you have that combination, grab that color shape from the pile and place it on your Card over that picture. There will be enough for everyone, so no worries!
- Now, press Sparky's button again and continue playing!

Winning the Game

The first player to have three in a row, four corners or fill in their picture (depending on which game you are playing) shouts, "Sparky!" Do a lightning bug dance and then play again!

BATTERY SAFETY INFORMATION

In exceptional circumstances, batteries may leak fluids that can cause a chemical burn injury or ruin your product. To avoid battery leakage:

- *Adult supervision is recommended when changing batteries.
- *Non-rechargeable batteries are not to be recharged
- *Rechargeable batteries are to be removed from the toy before being charged (if designed to be removable).
- *Rechargeable batteries are only to be charged under adult supervision (if designed to be removable).
- *Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
- *Do not mix old and new batteries.
- *Only batteries of the same or equivalent type as recommended are to be used.
- *Batteries are to be inserted with the correct polarity.
- *Exhausted batteries are to be removed from the toy.
- *The supply terminals are not to be short-circuited.
- *Dispose of battery(ies) safely.
- *Batteries may explode or leak if disposed of in a fire.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

We want your comments about our games, puzzles and toys. Contact us at:

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